

SOLUTIONS

[3] 1. (a) Since

$$\|\mathbf{u}\| = \sqrt{2^2 + 0^2 + (-1)^2} = \sqrt{5},$$

a unit vector in the same direction as \mathbf{u} is

$$\frac{1}{\|\mathbf{u}\|}\mathbf{u} = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix},$$

and therefore a vector of length 10 in the same direction as \mathbf{u} is

$$10 \cdot \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} = 2\sqrt{5} \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}.$$

[5] (b) The normal to such a plane is

$$\mathbf{n} = \mathbf{u} \times \mathbf{v} = \begin{vmatrix} 0 & 1 \\ -1 & -5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & 4 \\ -1 & -5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & 4 \\ 0 & 1 \end{vmatrix} \mathbf{k} = \begin{bmatrix} 1 \\ 6 \\ 2 \end{bmatrix}.$$

Thus the equation of the plane has the form

$$x + 6y + 2z = d.$$

Since the plane must include the point $(2, -1, 7)$ we have

$$d = 2 + 6(-1) + 2 \cdot 7 = 10,$$

so the equation of this plane is

$$x + 6y + 2z = 10.$$

[7] (c) We set

$$k_1 \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} + k_2 \begin{bmatrix} 4 \\ 1 \\ -5 \end{bmatrix} + k_3 \begin{bmatrix} 6 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix},$$

resulting in the system of equations

$$2k_1 + 4k_2 + 6k_3 = 0$$

$$k_2 - k_3 = 0$$

$$-k_1 - 5k_2 = 0.$$

From the second equation, $k_3 = k_2$. From the third equation, $k_1 = -5k_2$. Substituting both of these into the first equation yields

$$\begin{aligned} 2(-5k_2) + 4k_2 + 6k_2 &= 0 \\ 0k_2 &= 0, \end{aligned}$$

and so k_2 can assume any value. Hence there are non-trivial solutions to this system, and so these vectors are linearly dependent.

If we set $k_2 = 1$, then $k_1 = -5$ and $k_3 = 1$. This means that

$$-5\mathbf{u} + \mathbf{v} + \mathbf{w} = \mathbf{0}$$

and so we can write

$$\mathbf{w} = 5\mathbf{u} - \mathbf{v}.$$

Alternatively, we also have

$$\mathbf{v} = 5\mathbf{u} - \mathbf{w} \quad \text{or} \quad \mathbf{u} = \frac{1}{5}\mathbf{v} + \frac{1}{5}\mathbf{w}.$$

[4] 2. (a) Let \mathbf{d} be the direction vector of ℓ , and \mathbf{e} be the direction vector of the second line. Thus

$$\mathbf{d} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \implies \|\mathbf{d}\| = \sqrt{1^2 + 1^2 + (-1)^2} = \sqrt{3}$$

and

$$\mathbf{e} = \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix} \implies \|\mathbf{e}\| = \sqrt{1^2 + (-2)^2 + 2^2} = \sqrt{9} = 3.$$

Then if θ is the angle between the two lines, we know that

$$\begin{aligned} \mathbf{d} \cdot \mathbf{e} &= \|\mathbf{d}\| \|\mathbf{e}\| \cos(\theta) \\ 1 - 2 - 2 &= \sqrt{3} \cdot 3 \cos(\theta) \\ \cos(\theta) &= \frac{-3}{3\sqrt{3}} = -\frac{\sqrt{3}}{3}. \end{aligned}$$

[4] (b) For any point (x, y, z) on ℓ , $x = t$, $y = -1 + t$, $z = 3 - t$. If this point also lies on the plane then

$$\begin{aligned} 4t - 2(-1 + t) + (3 - t) &= 8 \\ t &= 3. \end{aligned}$$

Hence ℓ intersects the plane at the point $(3, 2, 0)$.

- [7] (c) First we need a vector that begins on ℓ and terminates at P . Since the point $Q(0, -1, 3)$ lies on ℓ , such a vector is

$$\mathbf{u} = \overrightarrow{QP} = \begin{bmatrix} 2 - 0 \\ -1 - (-1) \\ -1 - 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ -4 \end{bmatrix}.$$

We project \mathbf{u} onto \mathbf{d} to obtain the vector

$$\mathbf{p} = \text{proj}_{\mathbf{d}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{d}}{\mathbf{d} \cdot \mathbf{d}} \mathbf{d} = \frac{2 + 0 + 4}{1 + 1 + 1} \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ -2 \end{bmatrix}.$$

The vector that represents the straight-line distance from ℓ to P , then, is

$$\mathbf{u} - \mathbf{p} = \begin{bmatrix} 2 \\ 0 \\ -4 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \\ -2 \end{bmatrix} = \begin{bmatrix} 0 \\ -2 \\ -2 \end{bmatrix},$$

and so the distance from ℓ to P is

$$\|\mathbf{u} - \mathbf{p}\| = \sqrt{0^2 + (-2)^2 + (-2)^2} = \sqrt{8} = 2\sqrt{2}.$$

- [4] 3. For \mathbf{u} and \mathbf{v} to be orthogonal, we need

$$\begin{aligned} \mathbf{u} \cdot \mathbf{v} &= 0 \\ x^2 + 4x - x + 2 &= 0 \\ x^2 + 3x + 2 &= 0 \\ (x + 2)(x + 1) &= 0. \end{aligned}$$

Hence the vectors will be orthogonal if $x = -2$ or $x = -1$.

- [6] 4. (a) Vectors \mathbf{e} and \mathbf{f} span a plane π if, for any vector \mathbf{v} in π , there exist scalars k and ℓ such that $\mathbf{v} = k\mathbf{e} + \ell\mathbf{f}$.
- (b) Vectors \mathbf{u} and \mathbf{v} are orthogonal if $\mathbf{u} \cdot \mathbf{v} = 0$.
- (c) Let \mathbf{v} be any vector in π , so $\mathbf{v} = k\mathbf{e} + \ell\mathbf{f}$ where k and ℓ are scalars. Assume that \mathbf{u} is orthogonal to both \mathbf{e} and \mathbf{f} , so $\mathbf{u} \cdot \mathbf{e} = 0$ and $\mathbf{u} \cdot \mathbf{f} = 0$. Then

$$\begin{aligned} \mathbf{u} \cdot \mathbf{v} &= \mathbf{u} \cdot (k\mathbf{e} + \ell\mathbf{f}) \\ &= \mathbf{u} \cdot (k\mathbf{e}) + \mathbf{u} \cdot (\ell\mathbf{f}) \\ &= k(\mathbf{u} \cdot \mathbf{e}) + \ell(\mathbf{u} \cdot \mathbf{f}) \\ &= k(0) + \ell(0) \\ &= 0. \end{aligned}$$

Hence \mathbf{u} is orthogonal to any such vector \mathbf{v} as well.