Assignment 4

Fall 2018

Due: Thursday

[5] 1. Let $\vec{u} = \begin{bmatrix} 2\\2\\3 \end{bmatrix}$ and $\vec{v} = \begin{bmatrix} 1\\1\\-1 \end{bmatrix}$. Find the projection of \vec{u} onto \vec{v} ; and the projection of \vec{v} onto \vec{u} respectively.

ANS: The projection of \vec{u} onto \vec{v} is $Proj_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v}$. Note that $\vec{u} \cdot \vec{v} = (2 \times 1) + (2 \times 1) - (3 \times 1) = 1$ and $\|\vec{v}\|^2 = 1 + 1 + 1 = 3$. Hence,

$$Proj_{\vec{v}}(\vec{u}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = \frac{1}{3} \begin{bmatrix} 1\\ 1\\ -1 \end{bmatrix}.$$

Similarly, as $\|\vec{u}\|^2 = 4 + 4 + 9 = 17$, one has,

$$Proj_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} = \frac{1}{17} \begin{bmatrix} 2\\2\\3 \end{bmatrix}.$$

[10] 2. (a) Find two orthogonal vectors in the plane x + y - 2z = 0.

ANS: First of all, let z = 0, one gets x + y = 0. Let y = -1 and then x = 1. That is, vector $\vec{u} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$ is in the plane x + y - 2z = 0. Second, let y = 0, one gets x - 2z = 0. Let z = 1 and then x = 2. That is, vector $\vec{v} = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$ is in the plane x + y - 2z = 0.

We can check that $\vec{u} \cdot \vec{v} = 2 \neq 0$, and hence \vec{u} is not orthogonal to \vec{v} . We now calculate the projection of \vec{v} onto \vec{u} as follows:

$$Proj_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} = \frac{2}{2} \begin{bmatrix} 1\\ -1\\ 0 \end{bmatrix} = \begin{bmatrix} 1\\ -1\\ 0 \end{bmatrix},$$

as $\|\vec{u}\|^2 = 1 + 1 = 2$. Let $\vec{f} = \vec{v} - Proj_{\vec{u}}(\vec{v}) = \begin{bmatrix} 1\\1\\1 \end{bmatrix}$ and $\vec{e} = \vec{u} = \begin{bmatrix} 1\\-1\\0 \end{bmatrix}$. One can

check that \vec{e} and \vec{f} are in the plane x + y - 2z = 0 and are orthogonal to each other.

(b) Find the projection of $\vec{u} = \begin{bmatrix} 2\\1\\3 \end{bmatrix}$ onto the plane x + y - 2z = 0.

ANS: Method 1: The projection of \vec{u} onto the plane $\pi : x + y - 2z = 0$ is

$$Proj_{\pi}(\vec{u}) = \frac{\vec{u} \cdot \vec{e}}{\|\vec{e}\|^2} \vec{e} + \frac{\vec{u} \cdot \vec{f}}{\|\vec{f}\|^2} \vec{f} = \begin{bmatrix} 5/2\\3/2\\2\end{bmatrix},$$

where $\|\vec{e}\|^2 = 2, \vec{e} \cdot \vec{u} = 1, \vec{f} \cdot \vec{u} = 6$ and $\|\vec{f}\|^2 = 3$. Method 2: The plane π has normal vector $\vec{n} = \begin{bmatrix} 1\\ 1\\ -2 \end{bmatrix}$. We now calculate the projection of \vec{u} onto \vec{n} as follows:

$$Proj_{\vec{n}}(\vec{u}) = \frac{\vec{u} \cdot \vec{n}}{\|\vec{n}\|^2} \vec{n} = \frac{-3}{6} \begin{bmatrix} 1\\1\\2 \end{bmatrix} = \begin{bmatrix} -1/2\\-1/2\\1 \end{bmatrix},$$

as $\|\vec{n}\|^2 = 1 + 1 + 4 = 6$ and $\vec{u} \cdot \vec{n} = -3$. So, the projection of \vec{u} onto the plane π is

$$Proj_{\pi}(\vec{u}) = \vec{u} - Proj_{\vec{n}}(\vec{u}) = \begin{bmatrix} 2\\1\\3 \end{bmatrix} - \begin{bmatrix} -1/2\\-1/2\\1 \end{bmatrix} = \begin{bmatrix} 5/2\\3/2\\2 \end{bmatrix}$$

[5] 3. Calculate the distance from point P(1, 2, 1) to the line $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1+t \\ 2-2t \\ 2t-1 \end{bmatrix}$.

ANS: The line has the direction $\vec{u} = \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix}$ and passes one point, say Q = (1, 2, -1) (by letting t = 0).

Let
$$\vec{v} = \vec{PQ} = \begin{bmatrix} 1-1\\ 2-2\\ -1-1 \end{bmatrix} = \begin{bmatrix} 0\\ 0\\ -2 \end{bmatrix}$$
. Now let us calculate

$$Proj_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} = \begin{bmatrix} -4/9\\ 8/9\\ -8/9 \end{bmatrix} \& \vec{v} - Proj_{\vec{u}}(\vec{v}) = \begin{bmatrix} 4/9\\ -8/9\\ -10/9 \end{bmatrix}.$$
So the distance from point $P(1, 2, 1)$ to the line $\begin{bmatrix} x\\ y \end{bmatrix} = \begin{bmatrix} 1+t\\ 2-2t \end{bmatrix}$ is the length

So the distance from point P(1,2,1) to the line $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1+v \\ 2-2t \\ 2t-1 \end{bmatrix}$ is the length of $\vec{v} - Proj_{\vec{u}}(\vec{v})$, which is, $\sqrt{180}/9 = \sqrt{20}/3$.

 $\left[5\right]$ 4. Calculate the distance from point P(1,2,1) to the plane 2x - y + 2z = 1.

> **ANS:** A normal vector for the plane 2x - y + 2z = 1 is $\vec{n} = \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$ and one point in the plane is, say Q = (0, -1, 0).

Let
$$\vec{v} = \vec{PQ} = \begin{bmatrix} 0 - 1 \\ -1 - 2 \\ 0 - 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -3 \\ -1 \end{bmatrix}$$
. Now let us calculate

$$Proj_{\vec{n}}(\vec{v}) = \frac{\vec{n} \cdot \vec{v}}{\|\vec{n}\|^2} \vec{n} = \begin{bmatrix} -2/9\\ 1/9\\ -2/9 \end{bmatrix}$$

So the distance from point P(1,2,1) to the plane 2x - y + 2z = 1 is the length of $Proj_{\vec{n}}(\vec{v})$, which is, 1/3.

[5] 5. Are vectors
$$\vec{u} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$
, $\vec{v} = \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}$, $\vec{w} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$, and $\vec{x} = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$ linearly independent?

ANS: Let c_1, c_2, c_3 and c_4 be such that $c_1\vec{u} + c_2\vec{v} + c_3\vec{w} + c_4\vec{x} = 0$. That is, c_1, c_2, c_3 and c_4 satisfy the following equations:

$$\begin{cases} c_1 - c_2 - c_4 = 0; \\ -c_1 + c_2 + c_3 = 0; \\ c_1 + 2c_2 + c_3 + c_4 = 0. \end{cases}$$

Solve the above equations by elimination method: the first equation plus the second equation yields

 $c_3 = c_4;$

put this into the third equation to have

$$c_1 + 2c_2 + 2c_4 = 0.$$

Combining this equation with the first equation (first subtracting, then adding them) implies that

$$c_2 + c_4 = 0$$
 and $c_1 = 0$.

Hence, one gets $c_1 = 0$ and $c_2 = -c_4$. (Note that this system has 3 equations with 4 variables, and hence there is at least one free variable, say c_4 .)

In conclusion, the solution for the above equations are $c_4 = c_3 = -c_2$ and $c_1 = 0$. In particular, one can let $c_4 = 1$ and we get the following $-\vec{v} + \vec{w} + \vec{x} = 0$, and hence vectors $\vec{u}, \vec{v}, \vec{w}$, and \vec{x} are linearly dependent.

[10] 6. Let
$$\vec{u} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$
, $\vec{v} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ and $\vec{w} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$.

(a) Show that \vec{u} , \vec{v} and \vec{w} are linearly independent.

ANS: Let c_1, c_2 and c_3 be such that $c_1\vec{u} + c_2\vec{v} + c_3\vec{w} = 0$. That is, c_1, c_2 and c_3 satisfy the following equations:

$$\begin{cases} c_1 + c_2 + c_3 = 0; \\ c_2 + c_3 = 0; \\ c_1 + c_3 = 0. \end{cases}$$

Solve the above equations by elimination method: the first equation minus the second equation yields

$$c_1 = 0.$$

the first equation minus the third equation yields

$$c_2 = 0$$

By the first equation, one has $c_3 = 0$.

So the equation $c_1\vec{u} + c_2\vec{v} + c_3\vec{w} = 0$ only has solution $c_1 = c_2 = c_3 = 0$, and hence vectors \vec{u}, \vec{v} and \vec{w} are linearly independent.

(b) Show that any 3-dimensional vector can be written as a linear combination of \vec{u} , \vec{v} and \vec{w} .

ANS: Let $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ be any 3-dimensional vector. Suppose that $\vec{x} = c_1 \vec{u} + c_2 \vec{u}$

 $c_2\vec{v} + c_3\vec{w}$, and hence one has the following equations (treat x_1, x_2, x_3 as constant numbers):

$$\begin{cases} c_1 + c_2 + c_3 = x_1; \\ c_2 + c_3 = x_2; \\ c_1 + c_3 = x_3. \end{cases}$$

Solve the above equations by elimination method: the first equation minus the second equation yields

$$c_1 = x_1 - x_2;$$

the first equation minus the third equation yields

$$c_2 = x_1 - x_3.$$

The first equation then implies $c_3 = x_2 + x_3 - x_1$. In conclusion, the vector \vec{x} has the following form

$$\vec{x} = (x_1 - x_2)\vec{u} + (x_1 - x_3)\vec{v} + (x_2 + x_3 - x_1)\vec{w},$$

a linear combination of of \vec{u} , \vec{v} and \vec{w} .

[10] 7. Let
$$\vec{u} = \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix}$$
, $\vec{v} = \begin{bmatrix} -2 \\ 1 \\ -1 \end{bmatrix}$, and $\vec{w} = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$.

(a) Are \vec{u} , \vec{v} and \vec{w} linearly independent?

ANS: Let c_1, c_2 and c_3 be such that $c_1\vec{u} + c_2\vec{v} + c_3\vec{w} = 0$. That is, c_1, c_2 and c_3 satisfy the following equations:

$$\begin{cases} -2c_1 + c_2 - c_3 = 0; \\ c_1 - 2c_2 - c_3 = 0; \\ 2c_1 - c_2 + c_3 = 0. \end{cases}$$

Note the first equation is identical to the third one. So in fact, we have only two equations with three variables:

$$\begin{cases} c_1 - 2c_2 - c_3 = 0; \\ 2c_1 - c_2 + c_3 = 0. \end{cases}$$

Solve the above equations by elimination method: the second equation plus the first equation yields

$$c_1 - c_2 = 0.$$

The first equation then implies $c_2 = -c_3$. By letting $c_1 = 1$, one gets $c_2 = 1$ and $c_3 = -1$ is a solution for the desired system of linear equations. Hence, $\vec{u} + \vec{v} - \vec{w} = 0$ and they are linearly dependent.

(b) Can any 3-dimensional vector be written as a linear combination of \vec{u} , \vec{v} and \vec{w} ? If yes, please show your reason; if no, please provide one example.

ANS: NO. For example, the cross product of \vec{u} and \vec{v} is not the linear combination of \vec{u} , \vec{v} and \vec{w} . That is, $\vec{u} \times \vec{v} = \begin{bmatrix} 0\\3\\3 \end{bmatrix}$ can not be written as a linear combination of \vec{u} , \vec{v} and \vec{w} . Suppose yes, then there are constants c_1, c_2, c_3 such that $\vec{u} \times \vec{v} = c_1 \vec{u} + c_2 \vec{v} + c_3 \vec{w}$, i.e., the following equation

$$\begin{cases} -2c_1 + c_2 - c_3 = 3; \\ c_1 - 2c_2 - c_3 = 0; \\ 2c_1 - c_2 + c_3 = 3. \end{cases}$$

The first equation plus the third equation yields 0 = 6 which is not possible for any c_1, c_2 and c_3 .

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