## MEMORIAL UNIVERSITY DEPARTMENT OF MATH & STAT

[3]1. Find the equation of the plane that contains the point Q(0, -1, 0) and is parallel to the plane 2x + y - z = 0.

**Solution:** The normal vector is  $\vec{n} = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}$ . Hence, the equation of the plane is  $2x + y - z = \vec{n} \cdot \vec{OQ} = -1.$ 

2. Find a vector of length 2 orthogonal to the plane x + z = 5. [3]

> **Solution:** First we find a vector that is orthogonal to the plane. Note that the normal  $\vec{n} = \begin{bmatrix} \vec{n} \\ 0 \\ 1 \end{bmatrix}$  is such a vector. The unit vector in the direction of  $\vec{n}$  is  $\vec{u} = \frac{\vec{n}}{||\vec{n}||} = \frac{1}{\sqrt{2}}\vec{n}$ . Now, note that the vector  $\frac{2}{\sqrt{2}}\vec{n}$  has length 2 and is orthogonal to the plane.

- 3. Consider the points A(0, 1, 0), B(-1, 0, 0) and C(0, 0, 1).
  - (a) Find the equation of the plane passing through A, B, and C. **Solution:** We have  $A\vec{B} = \begin{bmatrix} -1 \\ -1 \\ 0 \end{bmatrix}$  and  $A\vec{C} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$ . A normal vector is  $\vec{n} = \vec{AB} \times \vec{AC} = \begin{vmatrix} i & j & k \\ -1 & -1 & 0 \\ 0 & -1 & 1 \end{vmatrix} = -\vec{i} + \vec{j} + \vec{k} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{vmatrix}.$

As a initial point we take  $P_0 = A$ . Then the equation of the plane is

$$-x + y + z = \vec{n} \cdot \vec{OA} = 1.$$

(b) Find the area of the triangle ABC.

**Solution:** The area of the parallelogram with sides AB and AC is equal to

$$||\vec{AB} \times \vec{AC}|| = \sqrt{3}.$$

Hence, the area of the triangle ABC is  $\frac{\sqrt{3}}{2}$ .

4. Find the equation of the line of intersection of the planes 3x + y - 2z = 1 and [5]x + 2y - z = -3.

> **Solution:** We first find a direction vector  $\vec{d}$  for the line of intersection. Let  $\vec{n_1} =$  $\begin{bmatrix} 3\\1\\-2 \end{bmatrix} \text{ and } \vec{n_2} = \begin{bmatrix} 1\\2\\-1 \end{bmatrix} \text{ be normal vectors of the two planes. Now we look for a}$

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vector that is orthogonal to both  $n_1$  and  $n_2$ . Since  $\vec{d}$  is orthogonal to both  $n_1$  and  $n_2$ , the natural candidate is

 $\vec{d} = \vec{n_1} \times \vec{n_2} = \begin{vmatrix} i & j & k \\ 3 & 1 & -2 \\ 1 & 2 & -1 \end{vmatrix} = 3\vec{i} + \vec{j} + 5\vec{k} = \begin{bmatrix} 3 \\ 1 \\ 5 \end{bmatrix}.$  Now among the many points on the intersection, we need one of them. We let z = 0 in the equation of the planes and get that 3x + y = 1 and x + 2y = -3. Solving these equations, we get x = 1 and y = -2. Hence, (1, -2, 0) is on the line and now we can write the equation of the line as  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix} + t \begin{bmatrix} 3 \\ 1 \\ 5 \end{bmatrix}.$ 

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5. Find all points (if any) of the intersection of the plane x - y + z = 1 and the line  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ 

**Solution:** Suppose that there is a point (x, y, z) in the intersection of them. From the equation of the line, we have x = t, y = 3, z = -t. Now we substitute these values into the equation of the plane and get: (t) - (3) + (-t) = 1. We simplify and get -3 = 1 which is not possible. It means that there is no point in the intersection of the plane and the line.

6. Consider the lines with equations 
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$
 and  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ 

[1] (a) Are the lines parallel? justify your answer.

**Solution:** The lines are not parallel because their direction vectors  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  and

$$\begin{bmatrix} 1\\ -1\\ 1 \end{bmatrix}$$
 are not parallel.

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(b) Determine whether or not the lines intersect. Find the point of intersection (if it exists).

**Solution:** If the lines intersect, say at a point (x, y, z), then (x, y, z) is on the both lines. So, there exist s, t such that

$$x = 1 + t = 1 + s$$
$$y = -1 = -s$$
$$z = 1 = s$$

From Eqns 2 and 3 equation, we get s = 1. From Eqn 1, we get t = 1. Now we can sub in either t = 1 into first equation or s = 1 into second equation and see that  $\begin{bmatrix} 2\\-1\\1 \end{bmatrix}$  is the point of intersection.

[5] 7. Let  $\mathbf{u} = \begin{bmatrix} -2\\ 3\\ 0 \end{bmatrix}$ ,  $\mathbf{v} = \begin{bmatrix} 1\\ 2\\ 3 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} 0\\ 0\\ 1 \end{bmatrix}$ . Compute  $(\mathbf{u} \times \mathbf{v}) \times \mathbf{w}$  and  $\mathbf{u} \times (\mathbf{v} \times \mathbf{w})$ . Should the answers be the same?

Solution: We have 
$$\vec{u} \times \vec{v} = \begin{vmatrix} i & j & k \\ -2 & 3 & 0 \\ 1 & 2 & 3 \end{vmatrix} = \begin{bmatrix} 9 \\ 6 \\ -7 \end{bmatrix}$$
 and  
 $(\vec{u} \times \vec{v}) \times \vec{w} = \begin{vmatrix} i & j & k \\ 9 & 6 & -7 \\ 0 & 0 & 1 \end{vmatrix} = \begin{bmatrix} 6 \\ -9 \\ 0 \end{bmatrix}$ . Also,  $\vec{v} \times w = \begin{vmatrix} i & j & k \\ 1 & 2 & 3 \\ 0 & 0 & 1 \end{vmatrix} = \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix}$  and  
 $\vec{u} \times (\vec{v} \times \vec{w}) = \begin{vmatrix} i & j & k \\ -2 & 3 & 0 \\ 2 & -1 & 0 \end{vmatrix} = \begin{bmatrix} 0 \\ 0 \\ -4 \end{bmatrix}$ .

We deduce that  $(\vec{u} \times \vec{v}) \times \vec{w} \neq \vec{u} \times (\vec{v} \times \vec{w})$ . This means that the cross product in general is not associative.

[5] 8. Find the equation of the plane containing both lines  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ 

**Solution:** We need to find a normal vector  $\vec{n}$  for the plane. Note that the points P = (1, -1, 1) and Q = (1, 0, 0) are on the lines and so P and Q are also on the plane. Hence, the vector  $\vec{PQ}$  is also on the plane. Now  $\vec{PQ} = Q - P = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$ .

Also, the direction vector  $\vec{d} = \begin{bmatrix} 1\\0\\0 \end{bmatrix}$  is parallel to the plane. Hence, we can take  $\vec{n} = \vec{PQ} \times \vec{d} = \begin{vmatrix} i & j & k\\0 & 1 & -1\\1 & 0 & 0 \end{vmatrix} = \begin{bmatrix} 0\\-1\\-1 \end{vmatrix}$ . Now, we can use  $n = \begin{bmatrix} 0\\-1\\-1 \end{bmatrix}$  and the point Q = (1, 0, 0) to write the equation of the plane:

$$y + z = 0.$$

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