

Meep Meep: When the Opponents use Transfer Responses to 1♣

An approach gaining in popularity is to use 1-level transfer responses to a 1♣ opening bid. These arise in either natural systems like T-Walsh or Roadrunner or in strong club systems. In T-Walsh or Roadrunner a 1♦ response shows 4+ hearts, 1♥ shows 4+ spades and 1♠ denies a major. In SCUD, a 1♠ response shows hearts. The 1♣ opening could be artificial and forcing, guarantee 1+ or 2+ clubs, or be natural with a 3+ minimum. Meep Meep borrows from Ghestem. Details follow.

(1♣) pass (1♦) ?	1♦ shows 4+ hearts. Then: X: Diamond length (exactly 5) with values. 1♥: Normal takeout double of 1♥. 1♠/1NT/2♣/2♦: Normal overcall. 2♦ shows 6+. 2♥: Top and bottom. Spades and clubs. 5-5. 2♠: 5 spades and a 4-card minor. Then 3♣ is pass-or-correct by advancer while 2NT is reserved for invitational+ hands. 2NT: Clubs and diamonds. 5-5. 3♣: Exclusion. Spades and diamonds. 5-5.
(1♣) pass (1♥) ?	1♥ shows 4+ spades. Then: X: Heart length (exactly 5) with values. 1♠: Normal takeout double of 1♠. 1NT/2♣/2♦/2♥: Normal overcall. 2♠: Top and bottom. Hearts and clubs. 5-5. 2NT: Clubs and diamonds. 5-5. 3♣: Exclusion. Hearts and diamonds. 5-5.
(1♣) pass (1♠) ?	1♠ denies a 4-card major. Then: X: Shows a strong notrump. Suggests a spade lead. 1NT: Takeout for the majors. 2♣/2♦/2♥/2♠: Normal overcall.
(1♣) pass (1♠) ?	1♠ shows 4+ hearts. Then: X: Spade length (exactly 5) with values. 1NT/2♣/2♦/2♠: Normal overcall. 2♥: Top and bottom. Spades and clubs. 5-5. 2NT: Clubs and diamonds. 5-5. 3♣: Exclusion. Spades and diamonds. 5-5.