

4=5, 4=6 Flannery Responses by Bruce Watson

<p>2♥</p>	<p>Shows 4=5 or 4=6 in the majors and 10-16 HCP. 10-13 HCP is a minimum and 14-16 is a maximum for 2♥.</p>
<p>2♥ ?</p>	<p>Pass implies heart tolerance. 2♠ implies spade tolerance and is to play. 2NT is asking with invitational or better strength. Opener's rebids below. 3m is to play with a good 6- or 7-card suit. Opener may raise with a max and 3+ card support. 3M is preemptive with the appropriate length in M. 3NT is to play. 4♣ is RKB for hearts. If opener responds 4♦, then 4♥ is to play and 4♠ is the queen ask. 4♦ is RKB for spades. If opener responds 4♥, then 4♠ is to play and 4NT is the queen ask. 4M is 3-way (to make, preemptive or tactical).</p> <p>If the first opponent competes over 2♥ then the system is off except over a X.</p>
<p>2♥ 2NT ? ?</p>	<p>3♣ shows 4=5=1=3 or 4=5=3=1 and a 14-16 max. GF. 3♦ shows any 4=5 minimum. 3♥ shows a 4=6 min. 3♠ shows a 4=6 max. GF. 3NT shows a 4=5=2=2 max. 4♣ shows a 4=5=0=4 max. GF. 4♦ shows a 4=5=4=0 max. GF.</p> <p>If the second opponent competes over 2NT then rebids are only on over a X. Otherwise, pass by opener shows a minimum and X shows a maximum.</p>
<p>2♥ 2NT 3s/3NT ?</p>	<p>3NT and 4M are to play. 4♣ is RKB for hearts. If opener responds 4♦, then 4♥ is to play and 4♠ is the queen ask. 4♦ is RKB for spades. If opener responds 4♥, then 4♠ is to play and 4NT is the queen ask. 5m and slams are to play.</p>
<p>2♥ 2NT 3♣ ?</p>	<p>3♦ is asking. See below. 3M sets the suit and is a slam try. Otherwise as above.</p>
<p>2♥ 2NT 3♦ ?</p>	<p>3M is to play. Otherwise as above.</p>
<p>2♥ 2NT 3♣ 3♦ ? ??</p>	<p>3♥ shows 4=5=1=3. 3♠ shows 4=5=3=1.</p> <p>Responder's continuations as above.</p>