Math 2051 W2008

Margo Kondratieva

## Quiz 3 on Wed Feb 13: Answers

## NAME and student number

[2] 1. Give definition of **rank** of a matrix.

Answer: Either of the following can serve as a definition of rank:

-Rank of a matrix is the number of leading 1s in a REF of the matrix.

-Rank of a matrix is the dimension of its column space.

-Rank of a matrix is the dimension of its row space.

## [4] 2. a) Find basis in **column space** and **null space** of matrix A.

b) Give an example of vector B for which the system AX = B has a solution, and find **all** the solutions corresponding to B.

	1	-1	5	-2	2	
A =	2	-2	-2	5	1	
	0	0	-12	9	-3	•
		1	$5 \\ -2 \\ -12 \\ 7$	-7	1	

Answer: Use elementary row operations to rewrite the matrix in REF

I	1	-1	5	-2	2 -	1
	0	0	1	-0.75	0.25	
	0	0	0	0	0	·
	0	0	0	0	0	

The leading 1s are in column 1 and 3, thus the basis in the column space is  $\vec{u} = A_1 = (1, 2, 0, -1)^T$ , and  $\vec{v} = A_3 = (5, -2, -12, 7)^T$ .

The solution of corresponding homogeneous AX = 0 system is

$\begin{bmatrix} x_1 \end{bmatrix}$		[ 1 ]		-0.75		-1.75	1
$x_2$		1		0		0	
$x_3$	= q	0	+t	-0.25	+s	0.75	.
$x_4$		0		0		1	
$x_5$		0		1		0	

Let  $X = (2, 0, 0, 0, 0)^T$  then  $B = AX = 2A_1 = (2, 4, 0, -2)^T$ . The parametric solution corresponding to this B is the sum of the X we have chosen plus the null space of A:

$\begin{bmatrix} x_1 \end{bmatrix}$	2		1		-0.75		-1.75	1
$x_2$	0		1		0		0	
$x_3 =$	0	+q	0	+t	-0.25	+s	0.75	.
$x_4$	0		0		0		1	
$x_5$	0		0		1		0	

[4] 3. Prove the following statement and give an example of how this statement can be used.

If  $\vec{v_1}, \vec{v_2}$  is an orthonormal basis then any  $\vec{w} \in span(\vec{v_1}, \vec{v_2})$  has coordinates  $x_1 = \vec{w} \cdot \vec{v_1}, x_2 = \vec{w} \cdot \vec{v_2}$  relative to this basis.

Answer:

Way 1: If  $\vec{v}_1, \vec{v}_2$  is an orthonormal basis then

$$\vec{v_1} \cdot \vec{v_2} = 0, \quad \vec{v_1} \cdot \vec{v_1} = \vec{v_2} \cdot \vec{v_2} = 1.$$

Consider matrix A whose columns are vectors  $\vec{v}_1$  and  $\vec{v}_2$ . Observe that since the basis is orthonormal, we have  $A^T A = I$ , where I is  $2 \times 2$  identity matrix.

In order to find coordinates of  $\vec{w}$  in basis  $\vec{v}_1, \vec{v}_2$ , that is to find  $x_1$  and  $x_2$  such that

$$\vec{w} = x_1 \vec{v}_1 + x_2 \vec{v}_2,$$

one needs to solve the system

$$AX = \vec{w}$$

To solve the system  $AX = \vec{w}$  we multiply both sides by  $A^T$  from the left and use  $A^TA = I$ . Then we have  $X = A^T \vec{w}$ . Recall that rows of matrix  $A^T$  are vectors  $\vec{v}_1, \vec{v}_2$ , thus  $x_1 = \vec{w} \cdot \vec{v}_1$ ,  $x_2 = \vec{w} \cdot \vec{v}_2$ .

Way 2: Draw a picture of two orthogonal vectors and an arbitrary vector  $\vec{w}$  in the plane. Observe that

$$\vec{w} = proj_{v_1}(\vec{w}) + proj_{v_2}(\vec{w}).$$

Recall that orthogonal projection  $proj_{g}(\vec{f})$  of a vector  $\vec{f}$  onto vector  $\vec{g}$  is given by formula

$$proj_g(\vec{f}) = \frac{\vec{f} \cdot \vec{g}}{\vec{g} \cdot \vec{g}} \vec{g}.$$

Since the basis is orthonormal,  $\vec{v_1} \cdot \vec{v_1} = \vec{v_2} \cdot \vec{v_2} = 1$  and we have  $proj_{v_1}(\vec{w}) = (\vec{w} \cdot \vec{v_1})\vec{v_1}$  and  $proj_{v_2}(\vec{w}) = (\vec{w} \cdot \vec{v_2})\vec{v_2}$ . This gives

$$\vec{w} = (\vec{w} \cdot \vec{v}_1)\vec{v}_1 + (\vec{w} \cdot \vec{v}_2)\vec{v}_2,$$

which means that the coordinates of  $\vec{w}$  relative to basis  $\vec{v}_1, \vec{v}_2$  are  $x_1 = \vec{w} \cdot \vec{v}_1, x_2 = \vec{w} \cdot \vec{v}_2$ .