Math 2051 W2008

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## Exercise Set 7. Answers.

1. Find the matrix which induces projection on given vector  $\vec{d} = (a, b, c)^T$  in  $\mathbb{R}^3$ . Check you result for the case  $\vec{d} = (1, 0, 0)$ .

Solution:

$$\vec{w} = proj_d(\vec{v}) = \left(\frac{\vec{v} \cdot \vec{d}}{\vec{d} \cdot \vec{d}}\right) \vec{d} = \frac{1}{a^2 + b^2 + c^2} \begin{bmatrix} a^2 & ab & ac \\ ab & b^2 & bc \\ ac & bc & c^2 \end{bmatrix} \vec{v} = M\vec{v}.$$

Thus the matrix is

$$M = \frac{1}{a^2 + b^2 + c^2} \begin{bmatrix} a^2 & ab & ac \\ ab & b^2 & bc \\ ac & bc & c^2 \end{bmatrix}.$$

This becomes for a = 1, b = 0, c = 0

$$M_1 = \left[ \begin{array}{rrrr} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{array} \right].$$

Let  $\vec{v} = (x, y, z)^T$  then  $M_1 \vec{v} = (x, 0, 0)^T$ , which is the projection onto  $(1, 0, 0)^T$  indeed.

2. Find the matrix which induces reflection w.r.t given vector  $\vec{d} = (a, b, c)^T$  in  $\mathbf{R}^3$ . Check you result for the case  $\vec{d} = (1, 0, 0)$ .

Solution: If  $\vec{w}$  is reflection of  $\vec{v}$  w.r.t.  $\vec{d}$  then all three vectors lie in the same plane and we must have the relation:  $\vec{v} + \vec{w} = 2 proj_d(\vec{v})$ . Then we have

$$\vec{w} = ref_d(\vec{v}) = 2proj_d\vec{v} - \vec{v} = \frac{1}{a^2 + b^2 + c^2} \begin{bmatrix} a^2 - b^2 - c^2 & 2ab & 2ac \\ 2ab & b^2 - a^2 - c^2 & 2bc \\ 2ac & 2bc & c^2 - a^2 - b^2 \end{bmatrix} \vec{v} = L\vec{v}.$$

In other words,

$$L = 2M - I == \frac{1}{a^2 + b^2 + c^2} \begin{bmatrix} a^2 - b^2 - c^2 & 2ab & 2ac \\ 2ab & b^2 - a^2 - c^2 & 2bc \\ 2ac & 2bc & c^2 - a^2 - b^2 \end{bmatrix}$$

This becomes for a = 1, b = 0, c = 0

$$L_1 = \left[ \begin{array}{rrrr} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{array} \right].$$

Let  $\vec{v} = (x, y, z)^T$  then  $L_1 \vec{v} = (x, -y, -z)^T$ , which is the reflection w.r.t  $(1, 0, 0)^T$  indeed.

3. Find kernel and image of the following linear transformations in  $\mathbb{R}^2$ . Are they invertible? - rotation by angle  $\theta = \pi/3$ ;

Solution: Rotation matrix for  $\theta = \pi/3$  has the form  $\frac{1}{2} \begin{bmatrix} 1 & -\sqrt{3} \\ \sqrt{3} & 1 \end{bmatrix}$ . Determinant is equal to 1, thus the matrix is invertible. Thus the transformation is invertible (rotation in opposite direction by  $\pi/3$ ).

Kernel is  $\vec{0}$ , Image is  $\mathbf{R}^2$ .

- reflection w.r.t  $\vec{d} = (1, 2);$ Solution:Reflection matrix has the form  $\frac{1}{5}\begin{bmatrix} -3 & 4\\ 4 & 3 \end{bmatrix}$ . This matrix is invertible. Thus the transformation is invertible (reflection w.r.t. the same vector) Kernel is  $\vec{0}$ , Image is  $\mathbf{R}^2$ . - stretching a vector by factor 2; Solution: Stretching matrix has the form  $\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$ , and in invertible. Thus the transformation is invertible (shrinking by factor 2). Kernel is  $\vec{0}$ , Image is  $\mathbf{R}^2$ . - projection on vector  $\vec{d} = (0, 5);$ Solution: Projection matrix has the form  $\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$ . It is not invertible. Thus the transformation is not

invertible.

Kernel is all vector  $(x, 0)^T$ . Image is all vector  $(0, y)^T$ .

4. A student had chosen to work in a non-standard basis  $\vec{f_1} = \begin{bmatrix} 0\\1 \end{bmatrix}$ ,  $\vec{f_2} = \begin{bmatrix} 1\\0 \end{bmatrix}$  in  $\mathbf{R}^2$ . How do the matrices of rotation, projection and reflection look in this basis?

Solution: Let  $\vec{v} = (x_1, x_2)^T = x_1 E_1 + x_2 E_2$ , where  $E_1, E_2$  is the standard basis. The same vector can be written in the Student's basis as  $\vec{v} = (x_1, x_2)^T = x_2 \vec{f_1} + x_1 \vec{f_2}$ . Thus the matrix  $C = \left[ \begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array} \right].$ 

Consequently, if  $A = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix}$  represents a vector transformation in the standard basis then

 $B = C^{-1}AC = \begin{bmatrix} \delta & \gamma \\ \beta & \alpha \end{bmatrix}$  represents the same transformation in the Student's basis. Thus we have in the Student's basis: Rotation  $R_{\theta} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$ ; Projection w.r.t  $\vec{d} = aE_1 + bE_2$  is  $\frac{1}{a^2+b^2} \begin{bmatrix} b^2 & ab \\ ab & a^2 \end{bmatrix}$ ; Reflection w.r.t  $\vec{d} = aE_1 + bE_2$  is  $\frac{1}{a^2+b^2} \begin{bmatrix} -a^2 + b^2 & 2ab \\ 2ab & -b^2 + a^2 \end{bmatrix}$ .

5. Find the area of parallelogram obtained from a unit square by a linear transformation induced by a degenerate matrix.

Answer: Area =0.