

Am I ready for Final? Mathematics 2050 Winter 2010

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- Final Exam will be on April 16 at 12-2 pm in PE 2000
- Please, have a picture ID with you.
- Use of calculators capable of symbolic manipulations is not allowed during the exam.
- Formulas marked with (*) were not covered this year so you are not expected to know them for Final Exam.

I Geometry of plane and 3D space.

We will use the following notations:

points $P_0(x_0, y_0, z_0)$, $P_1(x_1, y_1, z_1)$; origin $O(0, 0, 0)$; arbitrary point $P(x, y, z)$. Then arbitrary vector $\vec{x} = \vec{OP}$.

$$\text{Let vector } \vec{u} = \vec{OP}_0 = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \text{ and } \vec{d} = \vec{P_0P_1} = \begin{bmatrix} x_1 - x_0 \\ y_1 - y_0 \\ z_1 - z_0 \end{bmatrix}.$$

Line through point $P_0(x_0, y_0, z_0)$ with the direction vector $\vec{d}$ has equation

$$\vec{x} = \vec{u} + t\vec{d}$$

This is the line passing through points P_1 and P_0 .

Planes orthogonal to $\vec{n} = \begin{bmatrix} n_1 \\ n_2 \\ n_3 \end{bmatrix}$ have equations

$$n_1x + n_2y + n_3z = k, \quad k = \text{constant}$$

For example, $k = 0$ if the plane contains the origin.

A point P_2 belongs to a plane or a line if and only if its coordinates obey corresponding equation.

Operations with vectors:

0) if $a \geq 0$ is a number then $a\vec{v}$ is a vector in the same direction as $\vec{v}$; if $a \leq 0$ is a number then $a\vec{v}$ is a vector in the opposite direction to vector $\vec{v}$;

1) linear combination of two vectors $a\vec{v} + b\vec{u}$ is a vector; the set of all linear combinations of two vectors is called *span* of these vectors.

2) dot product $\vec{v} \cdot \vec{u}$ is a number $v_1u_1 + v_2u_2 + v_3u_3$;

Important properties: $\vec{v} \cdot \vec{u} = 0$ if and only if the vectors are orthogonal.

$$\cos(\widehat{\vec{u}, \vec{v}}) = \frac{\vec{u} \cdot \vec{v}}{||\vec{u}|| ||\vec{v}||}$$

3) cross product $\vec{w} = \vec{u} \times \vec{v}$ is a vector with components

$$w_1 = v_2u_3 - v_3u_2, \quad w_2 = -(v_1u_3 - v_3u_1), \quad w_3 = v_1u_2 - v_2u_1.$$

Important properties: $\vec{w} \cdot \vec{u} = \vec{w} \cdot \vec{v} = 0$ and $||\vec{w}||$ is the area of the parallelogram with sides $\vec{v}, \vec{u}$.

4) projection of $\vec{u}$ onto $\vec{v}$ is a vector $a\vec{v}$, where number a is found by the formula:
 $a = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}}.$

Important inequalities:

Cauchy-Bunyakovsky-Schwartz inequality: $|\vec{u} \cdot \vec{v}| \leq \|\vec{u}\| \|\vec{v}\|$

Triangular inequality $\|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\|$

II Linear system of equations.

Consider non-homogeneous system $AX = B$, where A is a $n \times m$ -matrix of coefficients, B is $n \times 1$ non-zero matrix of constants, and X is $m \times 1$ -matrix of unknowns.

If $m = n$ and $\det A \neq 0$ then the system has a unique vector solution X . (in this and only this case inverse matrix A^{-1} does exist and $X = A^{-1}B$.)

If $\det A = 0$ the system may have no solutions or infinitely many solutions (parametric solution).

A homogeneous system $AX = \mathbf{0}$ has non-zero solutions if and only if $\det A = 0$. Otherwise it has a unique solution $X = \mathbf{0}$. (Here $\mathbf{0}$ denotes a column of zeroes).

How to find the solution of $AX = B$ if it exists?

Way 1 Use Elementary Row Operations (also known as Gaussian elimination) to rewrite the system in the Row Echelon Form. If the form is "perfect stair case" then the system has a unique solution. Use back substitution to find it.

If the Row Echelon Form is not perfect stair case and gives you a contradiction (e.g. equation $0 = 1$) then the system does not have a solution. Otherwise the system has infinitely many solutions. Total number of variables minus rank of A gives you the number of parameters in the parametric form of the solution. (Rank of A is the number of leading 1's in the REF of the matrix A .)

Way 2 If A^{-1} is known then $X = A^{-1}B$ (unique solution).

(*) **Way 3** Cramer's Rule. (applicable only if $\det A \neq 0$).

Way 4 If LU-factorization of the matrix A is given then solve two triangular systems to find the solution of $LU\vec{x} = \vec{b}$. First solve $L\vec{y} = \vec{b}$. Then $U\vec{x} = \vec{y}$. Here you take advantage from the fact that it is easy to solve a triangular system compare to general one.

How to find $\det A$?

Way 1 Cofactor expansion.

$$\det A = \sum_{k=1}^n a_{ik} c_{ik},$$

where a_{ik} are elements of the row i of A , and $c_{ik} = (-1)^{i+k} m_{ik}$ are corresponding cofactors. Note that you can use any row, so try to pick the one which has more zero entries.

Way 2 Rewrite A as a upper triangular matrix U using only 3rd elementary row operation $R_i \rightarrow R_i + kR_j$. Then $\det A$ is product of diagonal entries of U . If you use other elementary row operation, remember how they effect the value of $\det A$, and adjust accordingly.

Also, remember properties of $\det$:

$\det kA = k^n \det A$, $\det A^T = \det A$, $\det A^{-1} = (\det A)^{-1}$, $\det(AB) = \det A \det B$.

How to find A^{-1} ?

Way 1 Set $[A|I]$ and do elementary row operations (also known as Gaussian elimination) to get $[I|B]$. Then $B = A^{-1}$.

Way 2 Find matrix of cofactors C for A . Note that $AC^T = kI$, where $k = \det A$. Then $A^{-1} = (1/k)C^T$.

Way 3 For some matrices such as *diagonal* or *elementary* matrices it is very easy to find an inverse (remember how?).

(*) One may take a decomposition of A in terms of elementary matrices and then use the property $(EF)^{-1} = F^{-1}E^{-1}$.

How to find LU factorization.

Rewrite A as an upper triangular matrix U using only 3rd elementary row operation. Then L would have all 1's on its diagonal and below diagonal entries L_{ij} are the numbers used for the row reduction.

(*) Remember that for symmetric matrices ($A = A^T$) $L = U^T$.

II Eigenvalues and eigenspaces.

Let $AX = \lambda X$ and $X \neq \mathbf{0}$. Then number λ is eigenvalue of A and X is an eigenvector.

Any $n \times n$ matrix has exactly n (not necessarily distinct) eigenvalues.

They are roots of algebraic equation $\det(A - \lambda I) = 0$. For each λ the corresponding eigenspace is a solution of the homogeneous system $(A - \lambda I)\vec{x} = \vec{0}$.

If all eigenvalues of A are distinct we have $P^{-1}AP = D$, where D is a diagonal matrix whose entries are the eigenvalues of A , and P is an invertible matrix whose columns are (linearly independent) eigenvectors of A .

In such situation we say that A is *similar* to D and is *diagonalizable*.

Not all matrices are diagonalizable. The one which have eigenvalues of multiplicity 2 or greater may have less than n linearly independent eigenvectors and this would prevent existence of P^{-1} .

Applications of diagonalization.

If $A = PDP^{-1}$ then $A^k = PD^kP^{-1}$. This is an efficient way to find matrix in a (big) power $k > 1$, because D^k is easy to find.

Let A define a dynamical system $\vec{V}_{k+1} = A\vec{V}_k$ with given initial vector $\vec{V}_0$. Then $\vec{V}_k = A^k\vec{V}_0$.

(*) Using the above way to get A^k we find $\vec{V}_k = \sum_{j=1}^n \lambda_j^k \vec{X}_j b_j$, where λ_j , $j = 1, 2, 3, \dots, n$ are eigenvalues with corresponding eigenvectors $\vec{X}_j$, and b_j are constant found by $\vec{b} = P^{-1}\vec{V}_0$.

A matrix A is called *stochastic* if $0 \leq A_{ij} \leq 1$ and the columns of A all sum to one.

A stochastic matrix is called *regular* if some power A^m of A has all positive elements.

A stochastic matrix always has eigenvalue 1.

If a stochastic matrix is also regular, then it has eigenvector S with all positive component summing to one: $S_j > 0$, $\sum_{j=1}^n S_j = 1$. This vector is called a *steady vector* of the Markov's process $\vec{V}_{k+1} = A\vec{V}_k$, defined by the stochastic matrix A .

The steady vector is the limit of the sequence of the systems' state vectors: $\lim_{k \rightarrow \infty} \vec{V}_k = S$. If the stochastic matrix gives transition probabilities between n possible states of a system then the steady vector S shows the proportion of time the system spends in each of the these states over a long period of time.

Calculations and questions:

- 0) find length of given vector $||\vec{v}|| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + v_2^2 + v_3^2}$.
- 1) given two vectors, find their sum using the triangular or parallelogram rule.
- 2) find angle between two vectors (use: dot product). Remember special angles: $\cos 0^\circ = 1$, $\cos 30^\circ = \sqrt{3}/2$, $\cos 45^\circ = \sqrt{2}/2$, $\cos 60^\circ = 1/2$, $\cos 90^\circ = 0$.
- 3) find area of triangle with sides $\vec{v}$ and $\vec{u}$ (may use cross product)
- 4) find equation of the plane containing three given points (use cross product to find the normal vector $\vec{n} = \vec{AB} \times \vec{AC}$)
- 5) find equation of the plane containing two given intersecting lines (use: cross product $\vec{n} = \vec{d}_1 \times \vec{d}_2$)
- 6) find equation of plane containing given line and given point

- 7) given two vectors, find two orthogonal vectors in the same plane (hint: dot product of the orthogonal vectors must be zero)
- 8) find projection of a given vector onto a plane
- 9) find the distance from given point to another given point
- 10) find the distance from given point to given line (use: projection and pythagorean theorem)
- 11) find the point in the plane closest to the given point (hint: find the intersection of the plane and the line orthogonal to this plane through the point)
- 12) find the distance from given point to given plane (use: either projection or the point from question 11)
- 13) find the distance from a plane to a line which is parallel to it.
- (*) find equation of the line of intersection of two planes (use: vector product)
- 14) find the point of intersection of two lines given by their parametric equations.
- 15) determine if given vectors $\vec{u}, \vec{v}, \vec{w}$ are linearly independent. (solve homogeneous system of equations $\vec{0} = x\vec{u} + y\vec{v} + z\vec{w}$; if it has a non-zero solution then the vectors are linearly dependent).
- 16) express given vector $\vec{b}$ as a linear combination of given vectors $\vec{u}, \vec{v}, \vec{w}$. (solve linear system of equation $\vec{b} = x\vec{u} + y\vec{v} + z\vec{w}$).
- 17) determine if a given vector $\vec{b}$ is in the span of $\vec{u}, \vec{v}, \vec{w}$. (this is similar to question 16: if linear system of equation $\vec{b} = x\vec{u} + y\vec{v} + z\vec{w}$ has no solutions then the answer is NO.)
- 18) Solve a system of equation $AX=B$ by converting it in the Row Echelon Form; (in case of parametric solution, write the general solution in the vector form, for example: $\vec{X} = \vec{X}_0 + t\vec{v} + s\vec{u}$, $t, s \in R$).
- 19) Given a system of equation with algebraic coefficients, (e.g. $((a^2 - 1)z = (a + b))$) find for which values of this coefficients (a and b) the system has no solution, unique solution and infinitely many solutions.
- 20) Find the inverse matrix and its determinant.
- 21) Given the value of determinant for some matrix, find the determinant of a modifies matrix.
- 22) Write given matrix as a product of elementary matrices. (hint: convert the matrix to the identity matrix and keep track of the elementary row operations $E_3E_2E_1A = I$ then solve for $A = E_1^{-1}E_2^{-1}E_3^{-1}$).
- 23) Find LU factorization of a matrix and use it to solve a system of linear equations.
- 24) Find a diagonal matrix similar to the given matrix (hint: find eigenvalues and eigenvectors of A).
- 25) Find a steady vector for a Markov's process and the time the system spends in each state in the long run.
- 26) Do simple proofs involving symbolic manipulations with matrices and knowing the rules such as $(AB)^T = B^TA^T$, $(AB)^{-1} = B^{-1}A^{-1}$ etc.

Please, make sure that you understand and **can do** all the problems from midterm tests as well as from your homework assignments.

Send me an e-mail if you need something extra or if you have a question:

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Good luck!